Syntaxo

1. Group Member:   
   1. Aynsley Aaron Chong (101215711)  
   2. Ng Jing Ping (101211418)
2. Application Name: Try My Riddle!
3. Application description:  
   Our application (Try my Riddle!) is a game that provide a range of 50 or more questions from general knowledge, science, to music and movie. The user will have to answer the questions provided and each question contain 100 points. The user will have 3 chances to guess the answer or moving on to another question if the user unable to answer it.
4. Objective:  
   Our objective is to not only to provide entertainment but the user is able learn new things (knowledge) and improving their critical and logical thinking skill.
5. Scope:  
   Our application has its strength and its limits. The strength of Try my Riddle! is easy to use. User will only have to guess the answer and moving on if the question is difficult. However, the limit is that the user only has 3 chances to answer the question.

Press “X” to exit

Output = Score number

Output=Game over

Tries>3

Continue to play

END

Question= 2

Score number +=100

Answer corrects?

Output = Game background, Question number, Question and answer(blank), score number

END

Tries<3

Output: Background, question number, questions and answer (Marks), Score number

Tries=0

Press “Enter Key”

Input=Answer

Question = 1

Score number = 0

Output: Group name, application detail and scopes

Start Button?

About Button

Output: Background, Start Button, About Button, Game Name

START